

Wolverine

Male; Age: 230; Height: 5' 6"; Weight: 175 lb.
Eyes: Brown; Hair: Black

Power Level 10, 150 PP; Abilities 78 + Powers 36 + Advantages 9 +
Skills 12 (24 ranks) + Defenses 15

Abilities

Strength	5	Agility	5	Fighting	12	Awareness	4
Stamina	8	Dexterity	5	Intellect	0	Presence	2

Offense

Initiative: +5

Attack Name

Attack Bonus & Resistance DC

Notes

Adamantium Claws: Strength-based Damage 2 +12, DC 22 Crit 18-20

Throw +5, DC 20 Bludgeon, Crit 20

Unarmed +12, DC 20 Bludgeon, Crit 20

Powers

Adamantium Claws: Strength-based Damage 2 (6 PP)
DC 22; Indestructable, Penetrating 3 (Standard - Close - Instant)

ü **Animalistic** (6 PP)

ü **Senses 6** (linked)

Acute: Smell, Danger Sense: Smell, Extended: Hearing 1: x10, Tracking: Smell 2: full speed, Ultra-hearing (Personal - Permanent)

ü **Berserker Rage** (13 PP)

ü **Enhanced Strength 2** (linked)

+2 STR (Free - Personal - Sustained)

ü **Immunity 10** (linked)

Emotion Effects, Interaction Skills; Activation: move action (Personal - Permanent)

ü **Healing Factor: Regeneration 10** (10 PP)

Every 1 round (Personal - Permanent)

ü **Slowed Aging: Immunity 1** (1 PP)

Aging; Limited - Half Effect (Personal - Permanent)

Advantages

All-out Attack Trade active defense for attack bonus.

Fearless Immune to fear effects.

Improved Critical 2: Adamantium Claws: Strength-based Damage 2 +1 to critical threat range with an attack per rank.

Languages 1 Speak and understand additional languages.

Power Attack Trade attack bonus for effect bonus.

Takedown 2 Free extra attack when you incapacitate a minion.

Tracking Use Perception to follow tracks.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Routine Jump Distance - Running jump: 19 ft.; standing: 9.5 ft.; vertical: 3.8 ft.; standing vert.: 1.9 ft.

Throwing Distance - Throw 3 tons 6 feet; throw 1600 lbs. 30 feet; throw 400 lbs. 120 feet



Defenses

Dodge 12

Parry 12

Fortitude 11

Toughness 8

Will 9

Hero Points: 1

Knockback: -8

Damage

- ☐ Bruises
- ☐ Dazed
- ☐ Staggered
- ☐ Incapacitated

Fatigue

- ☐ Fatigued
- ☐ Exhausted



Complications

Prejudice Mutant.

Reputation He's the best he is at what he does, but what he does isn't very nice.

Temper He does have just a WEE bit of a temper...

Skills

	Total	Ranks	Ability	Other
Acrobatics	+7	2	5	
Athletics	+9	4	5	
Deception	+2	-	2	
Expertise: Tactics	+2	2		
Insight	+6	2	4	
Intimidation	+6	4	2	
Investigation	-	-		
Perception	+6	2	4	
Persuasion	+2	-	2	
Sleight of Hand	-	-	5	
Stealth	+7	2	5	
Technology	-	-		
Treatment	+2	2		
Vehicles	+7	2	5	

Background Information

Languages: English, Japanese

Real Name: James Howlett

Appears to be in mid-forties

Wolverine was born as James Howlett in Alberta, Canada, in the late 1880s, to rich farm owners John and Elizabeth Howlett. However, he is actually the illegitimate son of the Howlett's groundskeeper, Thomas Logan and Elizabeth. After being thrown off the Howlett's property for violent actions perpetrated by his other son, named simply Dog, Thomas returned to the Howlett manor and killed John Howlett. In retaliation, young James kills Thomas with bone claws that emerge from the back of his hands as his mutation manifests. James is cast out by his mother, who then kills herself. He fled with his childhood companion, Rose (who closely resembles Jean Grey) and grew into manhood on a mining colony in the Yukon Territory, adopting the name "Logan". After accidentally killing Rose with his claws, Logan left the colony and lived for a time in the wilderness among wolves, until returning to civilization, residing with the Blackfoot Indians. Following the death of his Blackfoot lover, Silver Fox, at the hands of Sabretooth, he was ushered into the Canadian military during World War I.

During World War II, Logan teamed up with Captain America and continued a career as a soldier-of-fortune and adventurer. He then served with the 1st Canadian Parachute Battalion during D-Day, and the CIA, before being recruited by Team X, a black ops unit.

As a member of Team X, Logan was given false memory implants. He continued on the team until he was able to break free of the mental control and joined the Canadian Defense Ministry. Logan was subsequently kidnapped by the Weapon X program, where he remained captive and experimented on, until he escaped. It is during his imprisonment by Weapon X that he had unbreakable adamantium forcibly fused onto his bones.

Logan is eventually discovered by James and Heather Hudson, who helped him recover his humanity. Following his recovery, this time under the supervision of Department H, Logan once again worked as an intelligence operative for the Canadian government. Logan becomes Wolverine, one of Canada's first superheroes. In his first mission, he is dispatched to stop the destruction caused by a brawl between the Hulk and the Wendigo.

Later on, Professor Charles Xavier recruited Wolverine to a new team of X-Men. Disillusioned with his Canadian intelligence work and intrigued by Xavier's offer, Logan resigned from Department H. However, it was later learned that Professor X had wiped Logan's memories and forced him to join the X-Men after Wolverine was sent to assassinate Xavier.

Logan has been a member of the X-Men ever since and over time has become one of Xavier's staunchest supporters. He has been involved in countless adventures with the team and on his own, working with superheroes all over the world and fighting numerous foes. He has been an Agent of SHIELD, an Avenger, a member of X-Force and is currently a member of The Outsiders while maintaining his ties to the X-Men and the Jean Grey School, which he founded during his falling out with Cyclops.