

Iceman

Male; Age: 18; Height: 5' 9"; Weight: 155 lb.

Eyes: Blue; Hair: Blonde

Power Level 10, 150 PP; Abilities 42 + Powers 73 + Advantages 4 + Skills 15 (29 ranks) + Defenses 16

Abilities

Strength	2	Agility	5	Fighting	4	Awareness	1
Stamina	3	Dexterity	4	Intellect	1	Presence	1

Offense

Initiative: +5

Attack Name

Attack Bonus & Resistance DC

Notes

Blast: Damage 11 +9, DC 26 275/550/1100 ft., Crit 20

Cold Aura: Damage 4 +4, DC 19 Crit 20

Throw +4, DC 17 Bludgeon, Crit 20

Unarmed +4, DC 17 Bludgeon, Crit 20

Powers

Cold Aura: Damage 4 (14 PP)

DC 19; Reaction 3: reaction; Activation 2: standard action (Reaction - Close - Instant)

ü **Cold Never Bothered Me Anyway: Immunity 5** (5 PP)

Damage Effect: Cold (Personal - Permanent)

ü **Ice Control** (27 PP)

Blast: Damage 11 (1 PP)

DC 26; Increased Range: ranged (Standard - Ranged, 275/550/1100 ft. - Instant)

Environment 8 (24 PP)

Cold, Impede Movement (2 ranks), Radius: 0.5 miles (Standard - Rank - Sustained)

Ice Constructs: Create 10 (1 PP)

Volume: 1000 cft., DC 20 (Standard - Ranged, 250/500/1000 ft. - Sustained)

Snare: Cumulative Affliction 1 (1 PP)

1st degree: Hindered and Vulnerable, 2nd degree: Defenseless and Immobilized, Resisted by: Dodge, overcome by Damage, DC 11; Cumulative, Extra Condition, Increased Range: ranged; Limited Degree (Standard - Ranged, 25/50/100 ft. - Instant)

ü **Ice Shielding** (21 PP)

ü **Enhanced Trait 10** (linked)

Traits: Dodge +5 (+12), Parry +5 (+12) (Free - Personal - Sustained)

ü **Hard as Ice: Protection 5** (linked)

+5 Toughness; Impervious (Personal - Permanent)

ü **Quick Change into Ice Form: Feature 1** (linked)

(Personal - Permanent)

ü **Ice Slides: Flight 6** (6 PP)

Speed: 120 miles/hour, 1800 feet/round; Platform (Free - Personal - Sustained)

Advantages

Extraordinary Effort Gain two benefits when using extra effort.

Fearless Immune to fear effects.

Great Endurance +5 on checks involving endurance.

Taunt Use Deception to demoralize in combat.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Ice Slides: Flight 6 - Speed: 120 miles/hour, 1800 feet/round

Routine Jump Distance - Running jump: 14 ft.; standing: 7 ft.; vertical: 2.8 ft.; standing vert.: 1.4 ft.

Throwing Distance - Throw 800 lbs. 6 feet; throw 200 lbs. 30 feet; throw 50 lbs. 120 feet

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Defenses

Dodge 12/7

Parry 12/7

Fortitude 8

Toughness 8

Impervious: +5

Will 7

Hero Points: 1

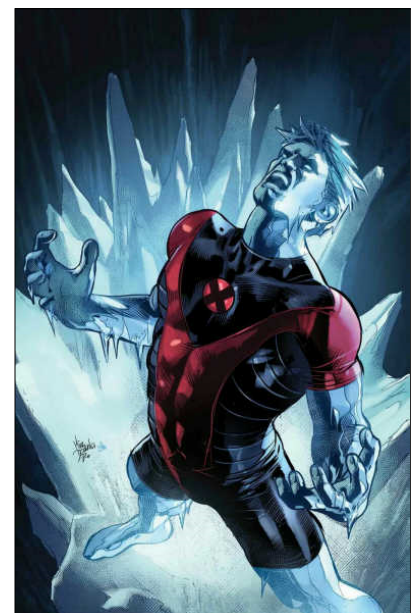
Knockback: -8

Damage

- ☐ Bruises
- ☐ Dazed
- ☐ Staggered
- ☐ Incapacitated

Fatigue

- ☐ Fatigued
- ☐ Exhausted



Complications

Prejudice Mutant.

Weakness Iceman takes an extra degree of failure against fire/heat based effects.

Background Information

Languages: Native Language

Real Name: Bobby Frost

Robert Louis Drake was born in Floral Park, Long Island, New York to William Robert Drake and Madeline Beatrice Bass-Drake. Bobby is Jewish on his mother's side and Irish Catholic on his father's. Bobby first discovered his mutant abilities at a young age when he found himself unable to stop feeling cold and shivering. A school bully named Rocky Beasley convinced his gang to attack Bobby and Judy Harmon, his girlfriend at the time. Bobby panicked and encased Rocky in ice, saving Judy, but revealing his abilities to his peers. Believing Bobby to be a dangerous mutant, the people of his town, Fort Washington, organized a lynch mob. The mob broke into the Drake household and overpowered them. The local sheriff noticed that things were getting out of hand and took Bobby into custody for his own protection. The story made its way to Professor Charles Xavier, founder of the X-Men.

Xavier sent Scott Summers, Cyclops, to recruit Bobby. After Bobby turned him down the two mutants got into a brief scuffle before the mob caught up with them. The mob was stringing Scott and Bobby up to be hanged when Professor X used his telepathic abilities to erase their memories. Grateful for saving his life and yearning to be like Scott, Bobby enrolled in Xavier's School for Gifted Youngsters and became the second member of the X-Men. There, the X-Men were tutored by Professor X and trained in the use of their powers in the Danger Room. As 'Iceman' Bobby learned to control his abilities in order to protect a world that feared and hated him for being different alongside Cyclops, Angel, Beast, and Marvel Girl.

Iceman quickly befriended Beast, however, he remained self-conscious regarding the fact that he was the youngest member of the group. Iceman's lighthearted approach to disaster marked him as the comedian of the group, and eased tension among his teammates. Bobby's rudimentary control of his abilities caused his appearance to be snowman-like at first, rather than the almost transparent ice version of his later years. Alongside the X-Men, he battled many foes including Magneto and the Brotherhood of Evil Mutants. In time Bobby learned to cover himself in ice instead of his original snow man appearance.

Skills

	Total	Ranks	Ability	Other
Acrobatics	+7	2	5	
Athletics	+4	2	2	
Deception	+3	2	1	
Expertise: Popular Culture	+5	4	1	
Insight	+5	4	1	
Intimidation	+1	-	1	
Investigation	-	-	1	
Perception	+3	2	1	
Persuasion	+3	2	1	
Ranged Combat: Ice Control	+9	5	4	
Sleight of Hand	-	-	4	
Stealth	+5	-	5	
Technology	+3	2	1	
Treatment	-	-	1	
Vehicles	+6	2	4	