

Dracula's Daughter

Female; Age: 225; Height: 5' 8"; Weight: 145 lb.

Eyes: Red; Hair: Black

Power Level 10, 150 PP; Abilities 44 + Powers 75 + Advantages 4 + Skills 15 (30 ranks) + Defenses 12

Abilities

Strength	6	Agility	3	Fighting	10	Awareness	3
Stamina	-	Dexterity	2	Intellect	1	Presence	2

Offense

Initiative: +11

Attack Name

Attack Bonus & Resistance DC

Notes

Throw +2, DC 21 Bludgeon, Crit 20

Unarmed +18, DC 21 Bludgeon, Crit 20

Powers

✓ **Blood Drain: Regeneration 10** (5 PP)

Every 1 round; Source: Blood (Personal - Permanent)

✓ **Devilish Speed** (8 PP)

✓ **Enhanced Trait: Enhanced Trait 6** (linked)

Traits: Close Combat +8 (+18), Advantages: Improved Initiative 2 (Free - Personal - Sustained)

✓ **Quickness: Quickness 2** (linked)

Perform routine tasks in -2 time ranks (Free - Personal - Sustained)

✓ **Immunity: Immunity 30** (30 PP)

Fortitude Effects (Personal - Permanent)

✓ **Mist Form** (20 PP)

✓ **Flight: Flight 5** (linked)

Speed: 60 miles/hour, 900 feet/round (Free - Personal - Sustained)

✓ **Insubstantial: Insubstantial 2** (linked)

Gaseous (Free - Personal - Sustained)

✓ **Protection: Protection 10** (10 PP)

+10 Toughness; Impervious; Limited: Not against blessed or magical weapons (Personal - Permanent)

✓ **Spider Climb: Movement 1** (2 PP)

Wall-crawling 1: -1 speed rank (Free - Personal - Sustained)

Advantages

Attractive Circumstance bonus to interaction based on your looks.

Daze (Deception) Use Deception or Intimidation to daze an opponent.

Fascinate (Persuasion) Use an interaction skill to entrance others.

Improved Initiative 2 +4 bonus to initiative checks per rank.

Inspire Spend a hero point to grant allies a +1 circumstance bonus per rank.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Flight: Flight 5 - Speed: 60 miles/hour, 900 feet/round

Routine Jump Distance - Running jump: 16 ft.; standing: 8 ft.; vertical: 3.2 ft.; standing vert.: 1.6 ft.

Spider Climb: Movement 1 - Wall-crawling 1: -1 speed rank

Throwing Distance - Throw 6 tons 6 feet; throw 3200 lbs. 30 feet; throw 800 lbs. 120 feet



Defenses

Dodge 9

Parry 10

Fortitude Immur

Toughness 10

Impervious: +10

Will 9

Hero Points: 1

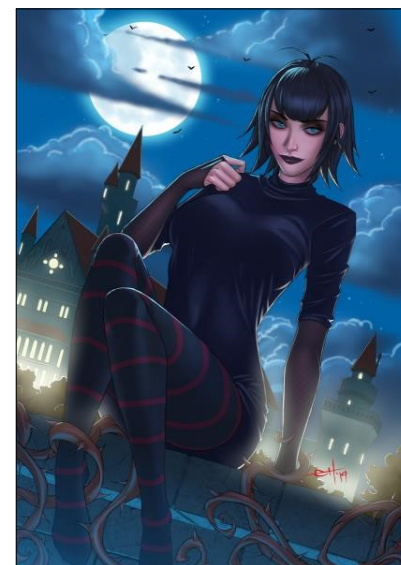
Knockback: -10

Damage

<input type="checkbox"/>	Bruises
<input type="checkbox"/>	Dazed
<input type="checkbox"/>	Staggered
<input type="checkbox"/>	Incapacitated

Fatigue

<input type="checkbox"/>	Fatigued
<input type="checkbox"/>	Exhausted



Equipment

Wealth: +8

Complications

Reputation It is hard to be the Daughter of Dracula.

Weakness Direct Sunlight - Every round in direct sunlight will give her a -1 Toughness.

Background Information

Languages: English

Skills

	Total	Ranks	Ability	Other
Acrobatics	-	-	3	
Athletics	+6	-	6	
Close Combat: Unarmed	+18	-	10	+8
Deception	+10	8	2	
Expertise: Popular Culture	+7	6	1	
Insight	+7	4	3	
Intimidation	+2	-	2	
Investigation	-	-	1	
Perception	+7	4	3	
Persuasion	+2	-	2	
Sleight of Hand	-	-	2	
Stealth	+7	4	3	
Technology	+5	4	1	
Treatment	-	-	1	
Vehicles	-	-	2	

Validation Report

Validation Report (0 issues): Nothing identified

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