

Aeres

Female; Age: 25; Height: 5' 8"; Weight: 175 lb.

Eyes: None; Hair: None

Power Level 10, 150 PP; Abilities 34 + Powers 82 + Advantages 3 + Skills 16 (32 ranks) + Defenses 15



Abilities

Strength	2	Agility	2	Fighting	5	Awareness	3
Stamina	2	Dexterity	2	Intellect	0	Presence	1

Offense

Initiative: +2

Attack Name	Attack Bonus & Resistance DC	Notes
Air Blast: Damage 10	+10, DC 25	250/500/1000 ft., air pressure, Crit 20
Throw	+2, DC 17	Bludgeon, Crit 20
Unarmed	+5, DC 17	Bludgeon, Crit 20
Wind Control: Move Object 10	+2, DC 20	250/500/1000 ft., Air, Crit 20

Powers

Air Blast: Damage 10 (22 PP)

air pressure, DC 25; Increased Range: ranged (Standard - Ranged, 250/500/1000 ft. - Instant)

Immunity: Burst Area Immunity 5 (alternate)

Air, Damage Effect: Physical Damage; Affects Others, Burst Area: 30 feet radius sphere, DC 15, Increased Range: ranged, Subtle: subtle; Limited: Physical Damage (Ranged, 125/250/500 ft. - Permanent)

Wind Control: Move Object 10 (alternate)

Air, 25 tons (Standard - Ranged, 250/500/1000 ft. - Sustained)

✓ Elemental Constitution: Immunity 12 (12 PP)

Critical Hits, Life Support (Personal - Permanent)

✓ Gaseous Form (14 PP)

✓ Concealment: Concealment 4 (linked)

All Visual Senses; Partial (Free - Personal - Sustained)

✓ Insubstantial: Insubstantial 2 (linked)

Gaseous; Permanent (Free - Personal - Permanent)

✓ Swiftness (34 PP)

✓ Enhanced Trait: Enhanced Trait 20 (linked)

Traits: Dodge +10 (+13), Parry +10 (+15) (Free - Personal - Sustained)

✓ Flight: Flight 7 (linked)

Speed: 250 miles/hour, 0.5 miles/round (Free - Personal - Sustained)

Advantages

Daze (Intimidation) Use Deception or Intimidation to daze an opponent.

Power Attack Trade attack bonus for effect bonus.

Startle Use Intimidation to feint in combat.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Flight: Flight 7 - Speed: 250 miles/hour, 0.5 miles/round

Routine Jump Distance - Running jump: 12 ft.; standing: 6 ft.; vertical: 2.4 ft.; standing vert.: 1.2 ft.

Throwing Distance - Throw 800 lbs. 6 feet; throw 200 lbs. 30 feet; throw 50 lbs. 120 feet

Damage

Bruises

Dazed

Staggered

Incapacitated

Fatigue

Fatigued

Exhausted



Complications

Power Loss Needs an atmosphere for powers to work. No powers in space or very high altitudes

Quirk Since Aeres is a wind spirit, she has a hard time understanding emotions of people. She is also unsure why people do what they do. She tends to mimic the movements of people that she is around.

Background Information

Languages: English

Skills

	Total	Ranks	Ability	Other
Acrobatics	+6	4	2	
Athletics	+2	-	2	
Deception	+1	-	1	
Expertise: Elements	+8	8		
Insight	+3	-	3	
Intimidation	+9	8	1	
Investigation	-	-		
Perception	+7	4	3	
Persuasion	+1	-	1	
Ranged Combat: Air Blast: Damage 10	+10	8	2	
Sleight of Hand	-	-	2	
Stealth	+2	-	2	
Technology	-	-		
Treatment	-	-		
Vehicles	-	-	2	

Validation Report

Validation Report (0 issues): Nothing identified

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